

ToP Design Pattern

The Big Picture

| | |
|---------------------------------|--|
| Name | |
| Overview | |
| Metaphor | |
| Graphic | |
| Intent | |
| Level of thinking | |
| Pattern of Collaboration | |
| Role | |
| Best uses | |
| Do not use | |

Add:

Role this design pattern plays in larger facilitation processes

Role this design pattern plays in a consensus formation process.

| | | | | | | |
|-----------------|--------------|------------------|-------------------------------------|--|--|--|
| Date _____ | | Title _____ | | | Version _____ | |
| | Rational Aim | Experiential Aim | Product | | | |
| Essential Steps | | | Benefits what the group gains | Trade Offs what the group gives up | References where to find details | |
| Key Assumptions | | | | | | |
| Variation Name | | | | | | |
| Key Assumptions | | | | | | |
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| Variation Name | | | | | | |
| Key Assumptions | | | | | | |

| Script | |
|-------------------|--|
| Context | |
| Procedures | |

Using this design pattern in a face to face environment

| | |
|----------------------|--|
| Group Size | |
| Space needs | |
| Timeframe | |
| Atmosphere | |
| Preparation | |
| Challenges | |
| Ground Rules | |
| Tips | |
| Modifications | |
| Example | |

| Using this design pattern in a virtual environment | |
|---|--|
| Virtual Tools | |
| Modifications | |
| Group Size | |
| Timeframe | |
| Ground Rules | |
| Preparation | |
| Challenges | |
| Tips | |
| Example | |

| Virtual Script | |
|--------------------------------|--|
| Pre-event preparation | |
| Technology Introduction | |
| Context | |
| Script | |